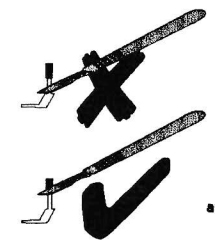
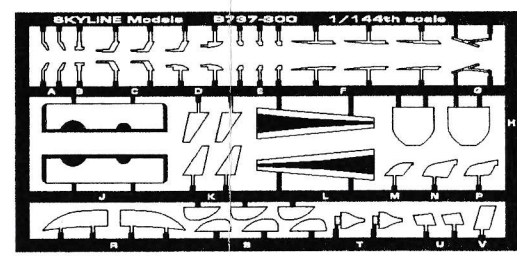
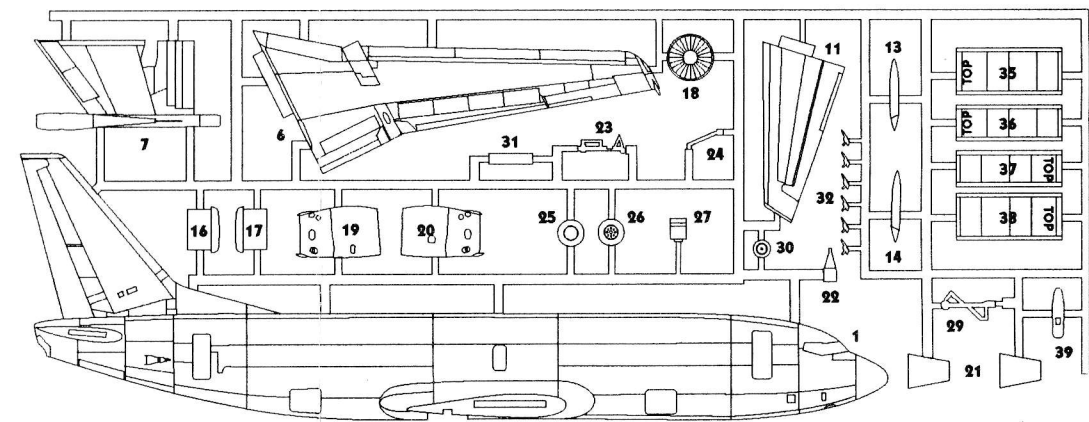
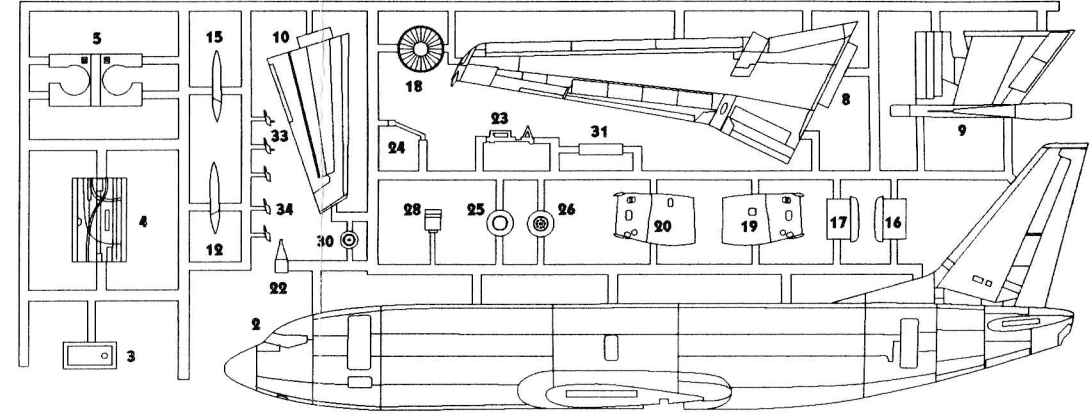


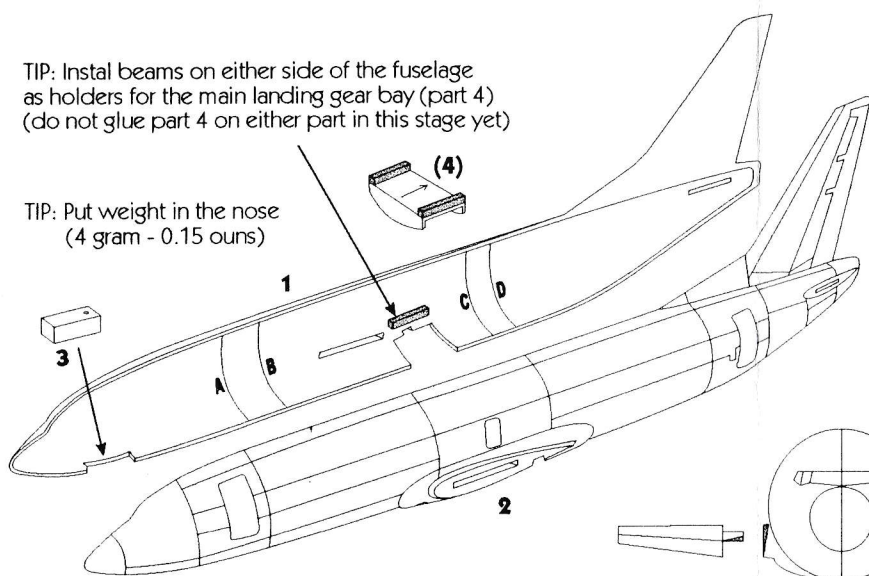
The B737-300 is a world wide used aircraft, but until now never released as a model kit. This model was realised with the help of Sabena Technics and Daniel Verleyen of Sabena Modellers Club. Masters are made by Danny Coremans, © DACO Products.



leave pin extensions
and use them as holders
(drill holes in plastic)

TIP: Instal beams on either side of the fuselage as holders for the main landing gear bay (part 4) (do not glue part 4 on either part in this stage yet)

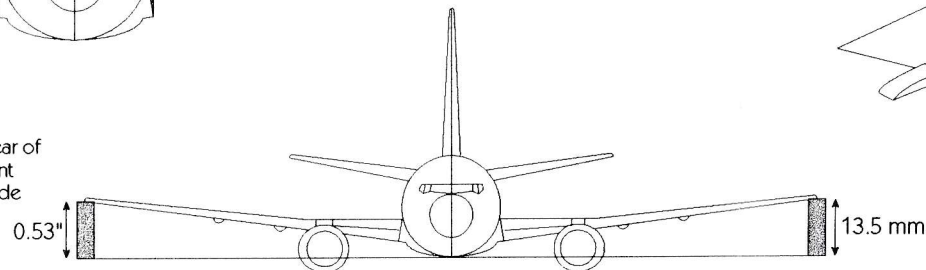
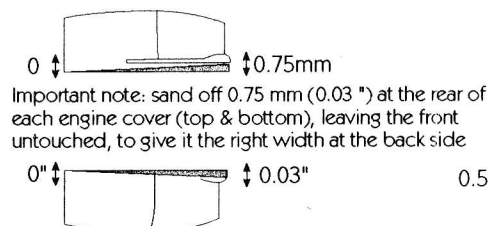
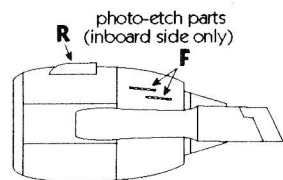
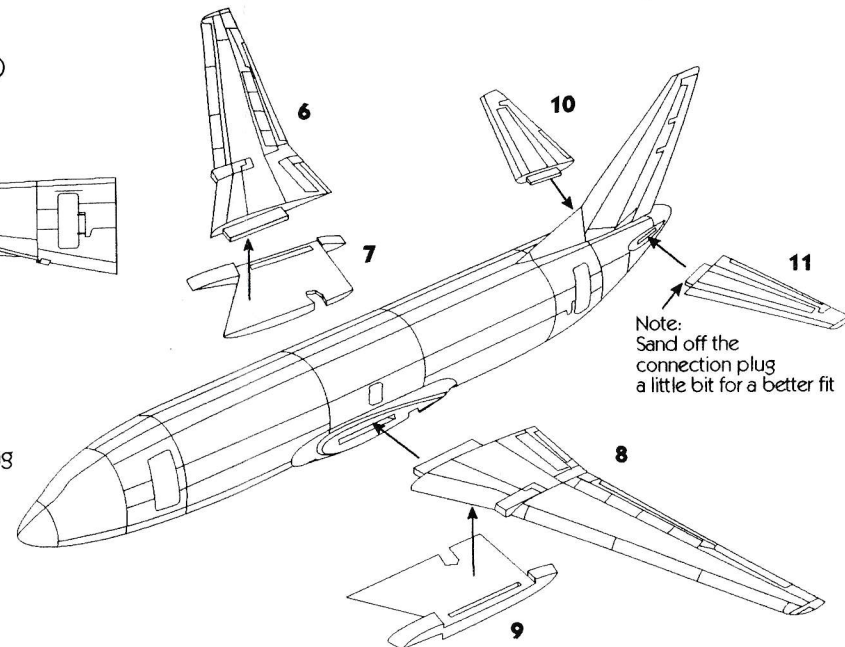
TIP: Put weight in the nose (4 gram - 0.15 ouns)



For converting into a B737-400:
Cut lines B & C and place plugs
n° 35 at front of right fuselage (1)
n° 36 at rear of right fuselage (1)
n° 37 at rear of left fuselage (2)
n° 38 at front of left fuselage (2)
and place tail bumper
(n° 39) under tail

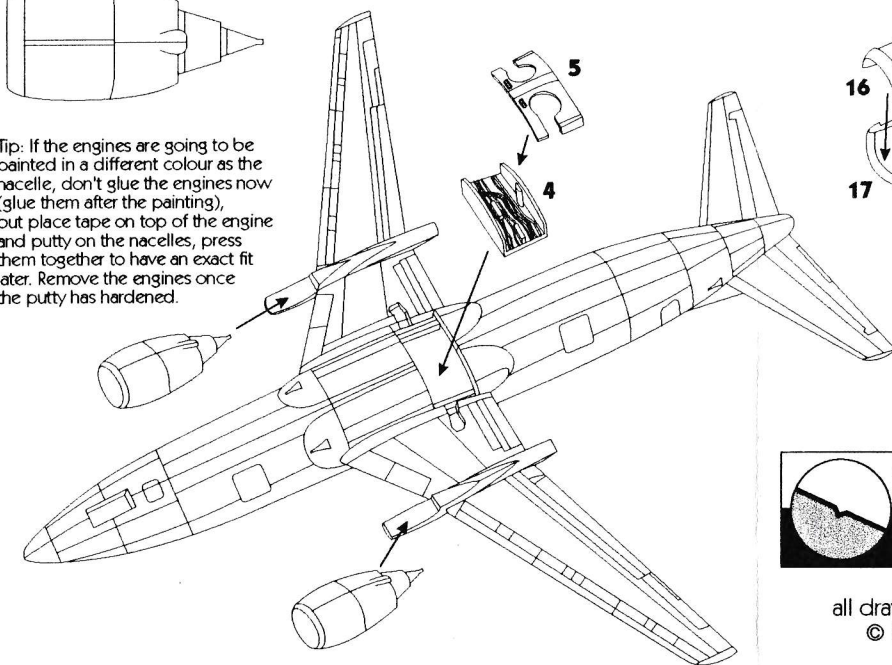
For converting into a B737-500:
Cut lines A & B and C & D and
join the fuselage parts together

Note: Sand off the fuselage-wing
connection diagonally
to give the wings a more
upward inclination



B737-300
1/144th scale

Tip: If the engines are going to be
painted in a different colour as the
nacelle, don't glue the engines now
(glue them after the painting),
but place tape on top of the engine
and putty on the nacelles, press
them together to have an exact fit
later. Remove the engines once
the putty has hardened.



all drawings and designs:
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